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**Days of Wonder announces Small World® of Warcraft®**  
*Conquer the lands of Small World® with your favorite Warcraft® races*

**Paris, France – May 13, 2020.** Days of Wonder is excited to announce their first collaboration with Blizzard Entertainment by introducing *Small World® of Warcraft®*, a new board game combining the *Small World®* game mechanics with Blizzard’s celebrated *Warcraft®* universe.

Previewed at BlizzCon® 2019, *Small World of Warcraft* is set on the fantasy world of Azeroth, where the races of the Alliance and the Horde—including Orcs, Dwarves, Trolls, and Worgen—clash in a world-consuming conflict.

In *Small World of Warcraft*, players choose combinations of special powers and races from the *Warcraft* universe, such as Portal Mage Pandarens or Herbalist Goblins, and vie for control of Azeroth. To help them achieve dominance, players will occupy legendary terrains and seek control of powerful artifacts. However, all empires must eventually fall, so players will need to be ready to put an overextended race into a state of “decline” and lead a new one to rule Azeroth.

Days of Wonder worked closely with Blizzard to create a game that seamlessly brings together both universes. *Small World of Warcraft* features a variety of new and exclusive artwork that captures the feel of the colorful and vibrant *Warcraft* universe, with races and special powers designed to be familiar to the millions of *WoW®* players around the world who’ve explored the far reaches of Azeroth.

“Working alongside Blizzard has been an amazing experience. Not only did our vision for the game quickly align, but the creative work we’ve done together has been intense and extremely satisfying,” said Adrien Martinot, head of Days of Wonder. “Blizzard allowed us to deep dive into their rich *Warcraft* universe, and I’m eager to see this incredible cooperation come to light when the game releases.”

*Small World of Warcraft* is a standalone game designed for 2 to 5 players and can be completed in 40 to 80 minutes. It includes 6 double-sided boards, 16 *Warcraft* Race banners, 182 Matching Race tokens and 15 Murloc tokens, 20 Unique Special Power badges, 5 Player Summary Sheets,

12 Artifact and Legendary place markers, 10 Mountains, 9 Wisp Walls, 4 Harmony tokens, 12 Bombs, 1 Champion, 10 Forts, 2 Military Objectives, 5 Beasts, 6 Watch Towers, 110 Victory coins, 1 Custom Reinforcement die, 1 Game turn track, 1 Game turn marker, 1 rulebook and 1 Team Variant Rules sheet. *Small World of Warcraft* is expected to be available in Summer 2020 in North America and Europe at a suggested retail price of \$59.99/€59.99 and will be available in the following languages: English, French, German, Spanish, Italian, Polish, Brazilian Portuguese, Czech, Slovak, Simplified Chinese and Traditional Chinese.

*Small World* is a registered trademark of Days of Wonder, and *World of Warcraft* and *Warcraft* are registered trademarks of Blizzard Entertainment, Inc.

### **About Days of Wonder**

Days of Wonder develops and publishes unique games in their genre. The company's "Play Different" slogan reflects its vision of publishing: Days of Wonder limits its productions to very few new games, focusing on quality rather than quantity, and developing highly refined digital adaptations. The unparalleled successes—such as *Ticket to Ride*®, the world's best-selling train game; *Small World*® and its epic conquests in a fantastic universe; and *Memoir '44*®, the World War II reference game with over twenty expansions—motivate Days of Wonder to raise the bar ever higher. Days of Wonder board games are distributed in 40 countries and their digital versions are available on the App Store, Google Play, Steam, and the Days of Wonder website at [www.daysofwonder.com](http://www.daysofwonder.com).

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### **About Blizzard Entertainment, Inc.**

Best known for blockbuster hits including *World of Warcraft*, *Hearthstone*®, *Overwatch*®, the *Warcraft*, *StarCraft*®, and *Diablo*® franchises, and the multifranchise *Heroes of the Storm*®, Blizzard Entertainment, Inc. (<http://www.blizzard.com/>), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industry's most critically acclaimed games. Blizzard Entertainment's track record includes twenty-two #1 games and numerous Game of the Year awards. The company's online gaming service, Battle.net®, is one of the largest in the world, with millions of active players.