



US Contact: Kevin Brown
DRS Media
kevin@drsmedia.com
1-512-917-8744

Ticket to Ride Pocket Adds 1910 Expansion

Ticket to Ride Pocket adds 3 new ways to play the original US map, 35 new destinations and 10 new Player Achievements to popular iPhone board game

Los Altos, CA; Paris, France – February 23, 2012. Days of Wonder, developers of high-quality digital and physical board gaming experiences that “Play Different™”, today announced a major expansion to their best-selling iPhone/iPod Touch board game Ticket to Ride® Pocket. The release provides three new game modes based on the popular 1910 expansion deck, first made popular in the physical board game version of Ticket to Ride, and also available on Ticket to Ride for iPad.

This expansion adds 35 new Destination Tickets to the original set and features three new game play variants on the original US map. The Ticket to Ride USA 1910 expansion variants include: Classic, Mega, and Big Cities that exclusively uses Tickets connected to the US biggest cities. In addition, 10 new Player Achievements for solo play have been added, many of them specific to the new 1910 variants.

“We’re excited to have found a way to squeeze this fun expansion onto iPhone and iPod Touch devices. And as the first to have succeeded in collecting all 10 new achievements, I’m definitively looking forward to seeing who will score higher than 426 in the Mega variant first!” said Days of Wonder Founder and CEO, Eric Hautemont.

The expansion comes on the heels of the release of Ticket to Ride Multi Mode, which allows players to connect for asynchronous multi-game play via GameCenter.

The Ticket to Ride 1910 expansion is available for \$.99/€.79 through in-app purchase for owners of version 1.2. Owners of previous versions of Ticket to Ride Pocket can upgrade to version 1.2 for free, but must still purchase the 1910 expansion. For those new to Ticket to Ride Pocket, version 1.2 is available in the App Store for \$1.99/€1.59 from the AppStore on the iPhone and iPod Touch or at <http://itunes.apple.com/us/app/ticket-to-ride-pocket/id471857988?mt=8>

About Days of Wonder

Days of Wonder develops and publishes games that Play different.™ From its insistence on releasing only a very limited number of new games to its uncompromising board game production values and unique in-house digital development team, Days of Wonder consistently raises the bar with an unmatched

string of hits that includes Ticket to Ride, the world's best-selling train game; Small World, the legendary fantasy game of epic conquests; and Memoir '44, the World War II saga with 20 expansions to its credit. Days of Wonder board games are distributed in 30 countries, with digital versions available on the iOS App Store as well as on Steam and on Days of Wonder's web site: www.daysofwonder.com

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